

Shaking Head Dyeing Animated Laser Lamp



Menu

Addr	DMX Addr	— 001-512
Mode	DMX512 Mode	
	Fast Auto	
	Slow Auto	
	Music Mode	
	Manual Mode	
	Channel	— 32Channel
	Revrese	{ Yes
		{ No
	Disp and Screen	LCD Bright
LCD PFF(s)		— 0-120
Screen Time		— 0-60
	X motor reverse	{ Yes
		{ No
Setup	Y motor reverse	{ Yes
		{ No
	Sound Setup	— 0-100
	Language Setup	{ 简体中文
		{ English
	RDM Function	{ ON
		{ OFF
	Factory Reset	{ Yes
		{ No
Manul	Manul Mode	— Manual Control
	System reset	
Info	Lamp Info	
	Version Info	

32 Channel mode:

pass	function	numerical	explain
CH1	X-axis	0~255	X-axis coarse adjustment, 0~540 degrees
CH2		0~255	X-axis fine adjustment
CH3	Y-axis	0~255	Y-axis coarse adjustment, 0~270 degrees
CH4		0~255	Y-axis fine adjustment
CH5	Total	0~255	Must be greater than 0 for the laser to light
CH6	LED red light	0~255	LED red brightness
CH7	LED green	0~255	LED green brightness
CH8	LED blue	0~255	LED blue brightness
CH9	LED white	0~255	LED white brightness
CH10	LED strobe	0~255	0, turn off strobe 1~255 strobe from slow
CH11	LED Macro function	0~50	Dimming mode, CH6~CH10 control
		51~100	LED jump
		101~150	LED gradient
		151~255!	LED pulse
CH12	Laser red	0~255	Only when it is greater than 0 can the laser
CH13	Laser green	0~255	Only when it is greater than 0 can the laser
CH14	Laser Blue	0~255	Only when it is greater than 0 can the laser
CH15	Pattern	0~255	0, turn off strobe 1~255 strobe from slow
CH16	Pattern	0~255	0~5 pattern 1, 6~10 pattern 2..., 5 values
CH17	Pattern grouping, used with CH16	0~50	Geometry 1, 51 subgraphs
		51~100	Geometry 2, 51 subgraphs
		101~150	Geometry 3, 24 subgraphs
		151~200	Animation 1, 51 sub-animation
		201~255	Animation 2, 13 sub-animations
CH18	Pattern size	0~63	Manually adjust the size. The larger the
		64~127	Automatic amplification, the higher the
		128~191	Automatic reduction, the higher the value,
		192~255	Automatic scaling, the higher the value,
CH19	Pattern Z rotation	0~127	Manual rotation, 0~360 degrees
		128~191	Clockwise rotation, speed from slow to fast
		192~255	Rotate counterclockwise, speed from slow
CH20	Pattern X rotation	0~127	Manual rotation, 0~360 degrees
		128~255	Automatic rotation, speed from slow to
CH21	Pattern Y rotation	0~127	Manual rotation, 0~360 degrees
		128~255	Automatic rotation, speed from slow to
CH22	Pattern X Wave	0~31	Manual wave size

		32~255	Automatic wave, wave size and automatic
CH23	Pattern Y Wave	0~31	Manual wave size
		32~255	Automatic wave, wave size and automatic
		128~255	Single mode
CH24	Gradual	0~255	Gradual drawing speed from slow to fast
CH25	Pattern color	0~69	White, red, green, blue, yellow, blue,
		70~139	Primary color switching, transformation
		140~179	The primary color is automatically switched.
		180~219	Automatic monochrome switching, the
		220~255	Color flow, the larger the value, the faster
CH26	Pattern X moves with CH28	0~127	Pattern manual movement
		128~191	The pattern moves from left to right, and
		192~255	The pattern moves from right to left, and
CH27	Pattern Y moves with CH28	0~127	Pattern manual movement
		128~191	The pattern moves from left to right, and
		192~255	The pattern moves from right to left, and
CH28	Mobile mode	0~63	Cross-border turn-back mode
		64~127	Cross-border blanking mode
		128~255	Cross-border crossing mode
CH29	Pattern node	0~127	Line mode, end point from light to light
		128~255	Point mode, end point from light to light
CH30	Self-walking pattern animation	0~99	CH12~CH29 control
		100~200	Animation looping
		201~255	Geometry self-propelled
CH31	Pattern	0~255	Self-walking speed from fast to slow
CH32	reset	0~249	No function
		250~255	Reset for 5 seconds